



JONATHAN H

Height 190cm/6'2.5" Waist 83cm/32.5" Shoe 45 EU/11 US/10.5 UK
 Hair Brown Eyes Brown



Dolce & Gabbana's IRON MAN

Jon Hippensteel interviewed by Holly Glasser.

Jon Hippensteel, athlete and health guru, decided to overcome his fears and quit his finance job to start a new life as a world-traveling model. After 3 years on his new journey, he's had the pleasure of traveling to Chicago, London, Amara, Italy, Spain, Germany, and more. He manages to stay in amazing shape along the way, and he also maintains an extremely tasty and healthy diet. Part of his Instagram bio reads, "Be grateful, enjoy the journey, walk for DMG, and repeat." He believes there is no such thing as being bored, always being in a state of learning and growth. We love his ambitious dresser spirit, his brave attitude, and his super friendly disposition. Read more to be truly inspired by this super guy!

MITH: Just so tell us, where are you from and how did you get into modeling? What did you do before you became a model?

Jon: I grew up in the country on 10 acres in Pennsylvania. After moving to California and studying finance at Pepperdine University in Malibu, I worked in banking in Los Angeles for almost four years. I never felt like I was a good fit in the corporate world, having to wear a suit and sit and sit behind a desk most of the day. Still, I was scared to leave the security I had there. In 2012, some friends encouraged me to consider modeling. Long story short, I felt myself being called into the unknown—fashion was completely foreign to me at the time, and whether that was the destination or a stepping stone, it was undeniable that I had a valid support base in fashion helping me in this transition. I quit my job at the end of 2012 and moved back to my family's

home, now in Tennessee, and then up to Chicago in May 2013, where I had signed with Factor/Boam Model Management.

MITH: What is one of your favorite bookings you've had so far?

Jon: Last September, I booked a job through my San Francisco agent as a character in a video game. The studio was a giant TV studio with 120 cameras recording with me in the center. I cycled through about 50+ different facial expressions and then another 50+ body positions, and each time I changed, all 120 cameras fired simultaneously. It was so awesome! I can't talk about what game it is but it's an RPG that comes out this fall and I can't wait to buy the game. I don't even play video games but I'll probably buy it and take it to a friend's house to "play my character." Ha!

*Photos by Brian Kaminski.
 44 • Summer 2016*

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